

**Newsletter n° 3  
May 2024**



**WELCOME TO THE THIRD NEWSLETTER FROM SEGA!**

*In April 2024, the project organized the second SEGA Workshop in Portugal, Matosinhos at Advancis Business Services, Lda. The training lasted three days and had the participation of educators from Portugal, Greece and Poland. LTTA included the summary of the LTTA-workshop A, Framework for STEAM in ECED, the conceptual framework, presentation of STEAM concept, analysis of pedagogical framework, testing activities with kids from SCHOLÉ and at the same time there was work in group among the participants to prepare activities with pupils.*



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## **PARTNER MEETING IN MATOSINHOS (PORTO), PORTUGAL!**

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During the meeting, the consortium discussed the following topics:

- RESULT 2-SEGA GAMEBOOK-followed by discussion;
- RESULT 3-The ECE STEAM Training courses-followed by discussion;
- LTTA feedback and the results from the feedback of the participants;
- Revision of Dissemination activities and strategy for upcoming months;
- Quality management plan and quality controls;
- Project Coordination and implementation;
- Evaluation of the days.

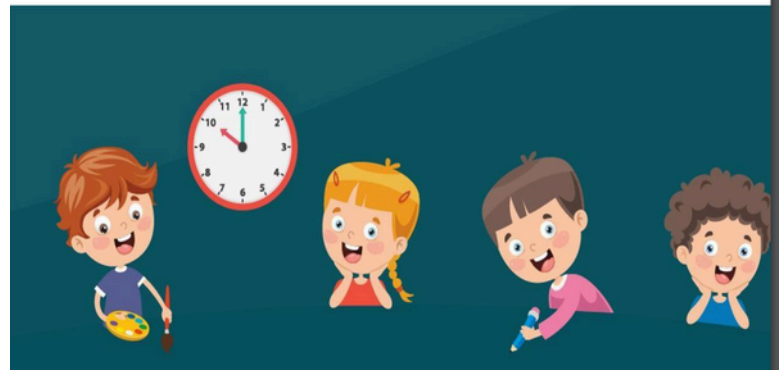
It was a productive meeting and the partners have already set the dates for the next face-to-face meeting, which will take place in October this year, in Florina, Greece.



### **STEAM FRAMEWORK FOR EARLY CHILDHOOD EDUCATION**

This document corresponds to Project Result 1 and it was necessary so as the consortium could proceed with designing learning activities appropriately. A systematic literature review was conducted, along with a desk research to examine existing STEAM approaches and identify the key competences that need to be treated through the SEGA project learning proposal.

[Download the Document here.](#)



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**Stay tuned, we will have news soon!**



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